Application No.: 10/733,608

## **AMENDMENTS TO THE SPECIFICATION:**

Please replace paragraph [0006] with the following amended paragraph:

[0006] Consider for example the function shown in Figure 1, denoted Lcomp1. This function can be described as follows. We first define a function  $f(L_{in})$ :

$$f(L_{in}) = L_{max} * (1 - (1 - L_{in}/L_{max})^{\gamma})$$
 (1)

where  $\gamma > 1$  is a selectable parameter. Function f(), shown as the <u>partially</u> dashed <u>and partially solid</u> curved line in Figure 1, is the inverse-gamma-inverse (IGI) function, and has been used successfully in previous work for luminance compression. Assuming that the reproducible lightness range of the output device is from  $L_{black}$  to  $L_{max}$ , a hard-clipping function is then applied:

Lcomp1 is shown as the dark solid line in Figure 1. For reference, the identity function is shown as a dashed straight line. Note that the overall effect of Lcomp1 is to compress the range  $[0-L_{max}]$  to the range  $[L_{black}-L_{max}]$ . Also, Lcomp1 will generally preserve or enhance the image contrast. However, all L\* variations in the range from  $0-L_{black}$  in the input image will be destroyed, since these are all mapped to the same output,  $L_{black}$ . Thus shadow detail is likely to be diminished or destroyed with Lcomp1.

Please replace paragraph [0023] with the following amended paragraph:

[0023] Referring to equation (23), note that in shadow regions,  $L_f$  is small,  $\alpha$  is close to zero, and the soft compression function Lcomp2 predominates. In all other regions (i.e., mid-tones, highlights, and regions of high local contrast),  $L_f$  increases as does  $\alpha$  ( $L_f$ ), and the clipping function Lcomp1 begins to predominate. Thus the luminance compression is adapted to suit the local spatial characteristics of the image.

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Please replace paragraph [0027] with the following amended paragraph:

[0027] In accordance with another embodiment of the system and method of the invention,  $C_1$  and  $C_2$  are applied to low pass filter module 20 for distinguishing shadow regions in the image and for outputting a filtered chrominance component  $C_{1f}$  and  $C_{2f}$ . In this case, the blending function  $\alpha()$  is a function of chrominance as well as luminance, i.e.,  $\alpha(L_f, C_{1f}, C_{2f})$ . This blending function may be substituted in equation (23) for calculating  $L_{out}$ .